

METHOD OF COMPENSATING FOR ETCH EFFECTS
IN PHOTOLITHOGRAPHIC PROCESSING

RELATED APPLICATIONS

5 The present application is related to U.S. Provisional Application No. 60/275,673 filed March 13, 2001, and claims the benefit of the filing date under 35 U.S.C. § 119.

FIELD OF THE INVENTION

10 The present invention relates to photolithographic processing, and in particular, to methods of compensating mask/reticle data for etch process distortions.

BACKGROUND OF THE INVENTION

As integrated circuit (IC) features become smaller, process distortions have a growing impact on pattern fidelity in manufacturing and, in turn, on device performance. Examples of process distortions include pattern-dependent line-width biasing, corner rounding, and line end shortening, all of which create patterns on a wafer that are different than patterns defined on a corresponding mask or reticle.

20 In recent years, optical process correction (OPC) techniques have been developed that compensate for distortions that occur in printing. Originally, OPC modifications could be a simple set of rules applied to bias or otherwise alter a layout. However, as patterns became more intricate and distortions more severe, model-based OPC techniques were developed.

In model-based OPC, a process model is developed to allow simulation of the processing effects, typically through making a set of convolution kernels. Such kernels are usually chosen to be an orthogonal set, with the relative magnitudes determined by a calibration procedure with empirically gathered data from the 5 distorting process. The simulation consists of calculating a mathematical convolution of the layout pattern with the kernels. If the simulated image is significantly different from the target layer (*i.e.*, original layout), edges corresponding to the out-of-spec patterns are moved and a new layout is generated. The new layout is then used as an input to the simulator to estimate how the revised 10 layout will print. Once an image is formed with specified tolerances, OPC correction is achieved and the final layout is passed on to be fabricated as a mask or reticle. The mathematically based techniques for analyzing image distortions can also be applied to resist processing distortions.

Another processing distortion that affects a wafer is the etch effect, whereby 15 the patterns that are etched on the surface of a wafer differ from a desired pattern. In principle, etched distortions could be corrected using the iterative techniques applied to imaging and resist distortions. However, in practice the results are often inaccurate. This is because the physical phenomena of etching, such as density-based microloading and certain etch shadowing effects are non-linear and not well 20 described by the linear mathematics of convolution. Furthermore, most optical and resist effects occur over a relatively small distance, typically on the order of 1-1.5 microns. Etch effects are dictated by the physical properties of a plasma that is formed above the wafer and often have interaction diameters of 4-5 microns. Since the computation time of convolution increases with the area, an increase in diameter 25 from 1 to 5 microns would increase the area and the associated computation time by a factor of 25. Alternatively, attempts have been made to add separate etch simulators as part of an OPC correction loop. However, etch simulators tend to be computationally intensive and the addition of an etch simulator within each pass of an OPC loop can make the OPC correction process impractical to implement.

Given these problems, there is a need for a method of correcting layout data for etch distortions in a manner that is not computationally impractical yet still produces accurate results.

SUMMARY OF THE INVENTION

5 A method of compensating layout data to be used in creating a mask or reticle for photolithographic process distortions and, in particular, etch process distortions. In one embodiment, the method includes the acts of reading a first set of mask/reticle data that defines a target layer to be created when a wafer is exposed through the mask/reticle. A simulation of the etch effects occurring on a wafer created using the
10 first set of data is performed to determine etch biases or an estimate of the size of the objects that will be created on the wafer versus the size specified by the target layer. It should be noted that the simulation can be a traditional physics-based process simulation, but can also comprise a simpler model where predetermined values are accessed or produced by a set of rules or by accessing a look-up table. The inverse of
15 the estimated etch biases are used to create a second set of mask/reticle data that defines a new target layer that is compensated for the etch distortion. A simulation of other optical process distortions is performed using the new target layer as an input. The mask/reticle data is then compensated for optical process distortions and the compensated set of data is then exported to a mask/reticle writer to manufacture a
20 corresponding mask/reticle.

In another embodiment of the invention, an etch simulation is performed using a first set of mask/reticle data in order to calculate estimated etch biases. The etch biases are then inserted into an optical process correction (OPC) loop, wherein the etch biases are added/subtracted from the modified mask/reticle data upon each
25 iteration of the OPC loop.

BRIEF DESCRIPTION OF THE DRAWINGS

The foregoing aspects and many of the attendant advantages of this invention will become more readily appreciated as the same become better understood by reference to the following detailed description, when taken in conjunction with the
30 accompanying drawings, wherein:

FIGURE 1 is a flow chart showing the steps performed by one embodiment of a method of compensating mask/reticle data for process distortions in accordance with the present invention; and

5 FIGURE 2 illustrates a second embodiment of a method of compensating mask/reticle data for process distortions in accordance with the present invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

As indicated above, the present invention is a method for compensating mask/reticle data for process distortions that occur on a wafer during photolithographic processing and particularly during etch processing.

10 In accordance with one embodiment of the present invention, and as shown in FIGURE 1, a computer system of the type including one or more processors (not shown), executes a sequence of program steps stored on a computer-readable media to cause the computer to read an IC layout or data file at a step 10 that defines a number of features to be placed on a mask/reticle. These features will define
15 corresponding objects on a wafer when the wafer is exposed using the mask/reticle. The mask/reticle data can be referred to as a "target layer" when it defines the desired size/shape of the objects to be created on the wafer after processing. At a step 12, an etch simulation is performed that determines the likely effects of how the size or shape of the objects created on the wafer will differ from those defined in the target
20 layer as a result of etching process distortions. This simulation may be a full physics based process simulation, or a simpler model comprising accessing a set of predetermined rules or using a look-up table. At a step 14, etch biases are calculated. For example, it may be determined that each object created on the wafer will be
25 10% smaller than the desired size of the object as specified by the target layer. The details of etch biasing and simulations are considered well known to those of ordinary skill in the art of photolithographic processing.

At a step 16, the inverse of the etch biases is calculated. In the example above, if the features in the wafer are 10% smaller than their desired size, then an etch bias correction is created from the inverse etch bias, *i.e.*, an increase in the size
30 of the features on the mask/reticle by 10%.

At a step 18, a new target layer is created using the inverse etch biases. The new target layer is created by analyzing the original IC target layer, read at a step 10, and applying the inverse etch biases that are determined at the step 16 to produce a new data set corresponding to the features as they would need to be prior to the start 5 of the etching process.

The new target layer is then applied as an input to a standard OPC loop, which corrects the data that defines the new target layer for image and resist distortions. Beginning with a step 20, an image/resist simulation is performed. The image simulations may also include simulations of effects caused by mask/reticle 10 fabrication as well. As with the etch simulation, the particular image/resist simulation performed is not considered crucial to the implementation of the invention. Image/resist simulations are well known to those of ordinary skill in the art.

At a step 22, a determination is made whether the results of the image/resist 15 simulation match the new target layer. If not, new layout calculations are made at a step 24 and a new layout, including new or modified features, is generated at a step 26. Processing then returns to step 20 and another image/resist simulation is performed using the revised layout as an input. The process of the OPC loop repeats 20 itself until the answer to step 22 is yes, and the results of the simulation match the new target layer that was supplied at step 18.

At a step 28, the revised, OPC corrected, layout data is output to a mask/reticle writer and a corresponding mask/reticle is prepared at a step 30. This mask/reticle will now be corrected for both image/resist effects and etch effects.

FIGURE 2 shows an alternative embodiment of a method for correcting 25 mask/reticle data for process distortions in accordance with another aspect of the present invention. Beginning with a step 50, a data file that defines an IC layout target layer is read by the computer system. At a step 52, an etch simulation is performed that will calculate the likely distortions caused by the etching process on a wafer created with a mask/reticle as defined by the original target layer.

At a step 54, the etch biases are calculated that will predict how sizes or shapes of the objects created on the wafer will differ from their desired shapes or sizes as a result of the etching distortions.

As opposed to creating a new target layer using data that is compensated for etch distortions, the etch biases calculated at step 54 are applied as part of the OPC loop. The OPC loop begins at a step 56 wherein an image/resist simulation is performed on the original IC layout target layer that was read at step 50. The etch biases calculated at step 54 are then applied to the results of the image/resist simulation at step 58. This is more computationally efficient than including the entire etch simulation 52 within the computations of the OPC loop. At a step 60, a determination is made whether the results of the image/resist simulation, including the etch biases, match the target layer provided. If not, new layout calculations are determined at step 62 and a new layout is generated at step 64. The process continues by returning to step 56 and performing another image/resist simulation with the new layout until the answer to step 60 is yes. At a step 66, the revised OPC layout is provided to a mask/reticle writer and a mask or reticle is prepared at a step 68.

At the present time, it is believed that the steps illustrated in FIGURE 1 will provide better results in creating a mask/reticle data set that is compensated for both optical/resist process distortions as well as for etch distortions. However, if the etch biases are small, then the steps shown in FIGURE 2 may provide an accurate enough result to produce acceptable wafers.

In addition, it may be possible to apply the etch biases calculated in step 54 to the layout data after a "yes" result is achieved from step 60, instead of after step 56, of each iteration of the OPC loop.

As will be appreciated, the present invention provides a simple and straightforward method of compensating mask/reticle data for both optical process distortions and etch distortions in a computationally efficient manner in order to produce mask/reticles that will produce desired results on a wafer.

While the preferred embodiment of the invention has been illustrated and described, it will be appreciated that various changes can be made therein without departing from the scope of the invention. The scope of the invention is therefore to be determined by the following claims and equivalents thereto.